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#### 5.3 COMPUTER PROGRAMMING USING PYTHON

LТР 4 - 4

#### RATIONALE

This course introduces to the students the Python language. Upon completion of this course, the student will be able to write non trivial Python programs dealing with a wide variety of subject matter domains. Topics include language components, the IDLE/IDE environment, control flow constructs, strings, I/O, collections, classes, modules, and regular expressions.

#### LEARNING OUTCOMES

After undergoing the course, the students will be able to:

- execute Python code in a variety of environments
- use correct Python syntax in Python programs
- use the correct Python control flow construct
- write Python programs using various collection data types
- write home grown Python functions
- use standard Python modules such as os, sys, math, and time
- trap various errors via the Python Exception Handling model
- use the IO model in Python to read and write disk files
- create their own classes and use existing Python classes.
- · understand and use the Object Oriented paradigm in Python programs
- use the Python Regular Expression capabilities for data verification

#### DETAILED CONTENTS

#### 1. Introduction

- Brief History of Python
- Python Versions
- Installing Python
- Environment Variables



#### **DETAILED CONTENTS**

#### 1. Introduction

- Brief History of Python
- Python Versions •
- Installing Python •
- **Environment Variables** •
- Executing Python from the Command Line
- IDLE
- **Editing Python Files** •
- Python Documentation
- Getting Help
- Dynamic Types
- Python Reserved Words
- Naming Conventions
- 2. **Basic Python Syntax** 
  - Basic Syntax
  - Comments •
  - String Values
  - String Methods
  - The format Method •
  - String Operators .
  - Numeric Data Types
  - **Conversion Functions** •
  - Simple Output •
  - Simple Input .
  - The % Method
  - The print Function .
- 3. Language Components

(06 Periods)



- Indenting Requirements
- The if Statement
- **Relational and Logical Operators** •
- Bit Wise Operators •
- The while Loop
- break and continue The for Loop 160 of 233 •

4. Collections

< (10 Periods)

#### (04 Periods)

(04 Periods)

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- 4. Collections
  - Introduction •
  - Lists •
  - Tuples •
  - Sets •
  - Dictionaries
  - Sorting Dictionaries
  - **Copying Collections** •
  - Summary .

#### 5. Functions

- Introduction ٠
- Defining Your Own Functions •
- Parameters •
- Function Documentation
- Keyword and Optional Parameters
- Passing Collections to a Function ٠
- Variable Number of Arguments •
- Scope •
- Functions "First Class Citizens" •
- Passing Functions to a Function
- map •
- filter •
- Mapping Functions in a Dictionary
- Lambda .
- Inner Functions •
- Closures •

#### Modules

Modules

6.

- Standard Modules sys •
- Standard Modules math
- Standard Modules time .
- The dir Function .

#### Exceptions 7.

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- Errors
- **Runtime Errors**
- The Exception Model •
- **Exception Hierarchy**
- Handling Multiple Exceptions
- Raise
  - assert



#### (08 Periods)

(04 Periods)



## (10 Periods)

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(04 Periods)

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- lower
- count

### Input and Output

8.

- Introduction
- Data Streams
- Creating Your Own Data Streams
- Access Modes
- Writing Data to a File
- Reading Data From a File
- Additional File Methods
- Using Pipes as Data Streams
- Handling IO Exceptions

#### 9. Classes in Python

Classes in Python

- Principles of Object Orientation
- Creating Classes
- Instance Methods
- File Organization
- Special Methods
- Class Variables
- Inheritance
- Polymorphism

#### 10. Regular Expressions

- Introduction
- Simple Character Matches
- Special Characters
- Character Classes
- Quantifiers
- The Dot Character
- Greedy Matches
- Grouping
- Matching at Beginning or End
- Match Objects
- Substituting
- Splitting a String
- Compiling Regular Expressions
- Flags

## LIST OF PRACTICALS

1.

Getting started with Pythen and JDLE in interactive and batch modes

(06 Periods)

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#### (04 Periods)

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(06 Periods)

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- 1. Getting started with Python and IDLE in interactive and batch modes
- 2. What do the following string methods do?
  - lower
  - count
  - replace
- 3. Write instructions to perform each of the steps below

- (a) Create a string containing at least five words and store it in a variable.
- (b) Print out the string.
- (c) Convert the string to a list of words using the string split method.
- (d) Sort the list into reverse alphabetical order using some of the list methods (you might need to use dir(list) or help(list) to find appropriate methods).
- (e) Print out the sorted, reversed list of words.
- 4. Write a program that determines whether the number is prime.

What is your favorite number? 24

24 is not prime

What is your favorite number? 31

31 is prime

- Find all numbers which are multiple of 17, but not the multiple of 5, between 2000 and 2500?
- Swap two integer numbers using a temporary variable. Repeat the exercise using the code format: a, b = b, a. Verify your results in both the cases.
- 7. Find the largest of n numbers, using a user defined function largest().
- Write a function myReverse() which receives a string as an input and returns the reverse of the string.
- 10. Check if a given string is palindrome or not.
- 11. WAP to convert Celsius to Fahrenheit
- 12. Find the ASCII value of charades
- WAP for simple calculator

#### INSTRUCTIONAL STRATEGY

Teachers should lay emphasis on practicals and experts from industries may be invited to deliver lectures and share experiences with the students.

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